

Symbolic Execution for GUI Testing

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Challenges in GUI testing:

- Selection of event sequences
- Selection of values for widgets

Classic approaches:

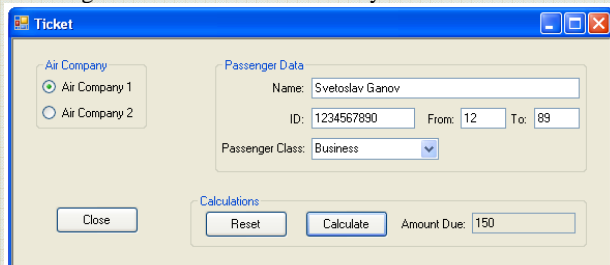
- Focus on event sequences abstracting the GUI as Finite State Machine or a graph and generate test cases traversing these structures
- Either do not consider data dependant behavior or use manually selected values

Our approach:

- Is a white-box testing approach
- Symbolically executes the GUI code and generates a test suite that maximizes code coverage while minimizing the number of tests needed to systematically check the GUI
- Addresses data-flow as well as event-flow of a GUI application

Example:

- The application:
 - Calculates amount due for a plane ticket
 - Behavior depends on the user input
 - Program execution tree has twenty three branches



Results:

Table1. Results of symbolically generated test suite

Number Of Tests	Branch Coverage	Code Coverage	Execution Time
23	100%	100%	4.92 sec

Table2. Results of randomly generated test suite

Number Of Tests	Branch Coverage	Code Coverage	Execution Time
400	97.1%	98.86%	46.17 sec

```

1 void ReduceTests(Collection<Test> tests, Test test,
2                 bool canAppend)
3 {
4     foreach(Test t in tests){
5         if(t.HasValues()&&!t.Equals(test)&&!t.IsTerminal){
6             if(t.Vars().Intersect(test.Vars()).IsEmpty()
7                && canAppend)
8                 t.Append(test);
9         }
10        else
11            t.TryMerge(test);
12    }
13 }
14 }
    
```

Figure 1. Test reduction algorithm

Contributions:

- **Symbolic execution for GUI testing.** We introduce the idea of systematically testing GUI applications using symbolic execution
- **Algorithm.** We present an algorithm for systematic testing of GUIs; the algorithm implements an efficient solver for constraints on primitives and strings; it also minimizes generated test suites
- **Implementation.** Our prototype Barad implements our algorithm for testing C# applications
- **Evaluation.** We evaluate our approach using GUI subjects inspired by commercial applications.

Framework overviews:

- 1) Instrumentation of the GUI application using symbolic classes provided by Barad's libraries
- 2) Execution of the instrumented code
- 3) As result from the symbolic execution a set of log files and a test suite are generated
- 4) Execution of the test suite and generate a report

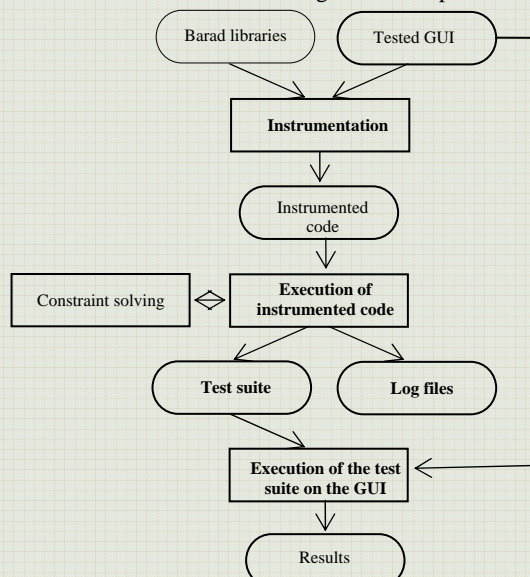


Figure 2. GUI testing process

Conclusions:

- Our prototype Barad provides significantly better performance compared to previous approaches in terms of line and branch coverage.
- Our technique handles GUI applications that the previous approaches are not capable to effectively verify.
- Combining our technique with existing frameworks presents a very promising approach for systematic testing of GUIs.

